

# Modelling of pedestrians and bicycles (mainly at roundabouts)

SIDRA User meeting

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# Content

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- Introduction
- Important factors for pedestrian modelling
- Pedestrian modelling at roundabouts in SIDRA
- Some results from field observations
- Comparison with SIDRA

# Why model pedestrians and bicycles?

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- Intersection modelling is about solving conflict between different movements
- Traditionally we have had most focus on conflicts between vehicles
- But pedestrians and bicycles play an important role within intersection modelling
- In Norway we have agreed on the «Zero-growth objective»: Zero growth of private cars in the cities, which means that all growth in transport has to be made by public transport, bicycle or by foot
- We should include and calculate travel time, delay etc for pedestrians and bicycles as well as we do it for vehicles
- We could give special priority to different movements

# Modelling of pedestrians and bicycles

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- Pedestrians and bicycles are very different and should be modelled separately
- Pedestrian and bicycle movements will affect vehicle movements
- Vehicle movements will affect pedestrian and bicycle movements
- Different pedestrian and bicycle movements will also affect each other

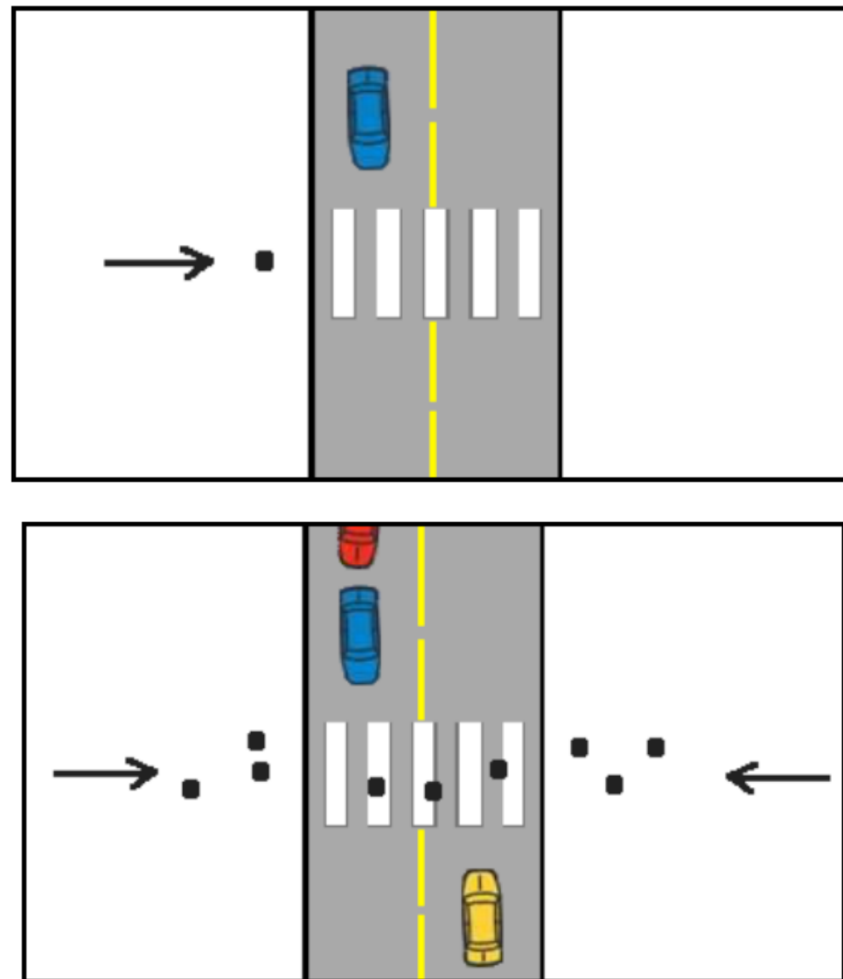
# Pedestrians at roundabouts

- Master thesis 2018  
Lena Holte / Silje Ådland Riise:  
  
Fotgjengeres påvirkning på  
trafikkavvikling i rundkjøringer  
  
*(How pedestrians affect quality of  
traffic flow in roundabouts)*
- Theory, field observations and  
modelling by SIDRA and AIMSUN
- Entry and exit capacity
- Some important factors are  
described on the following pages



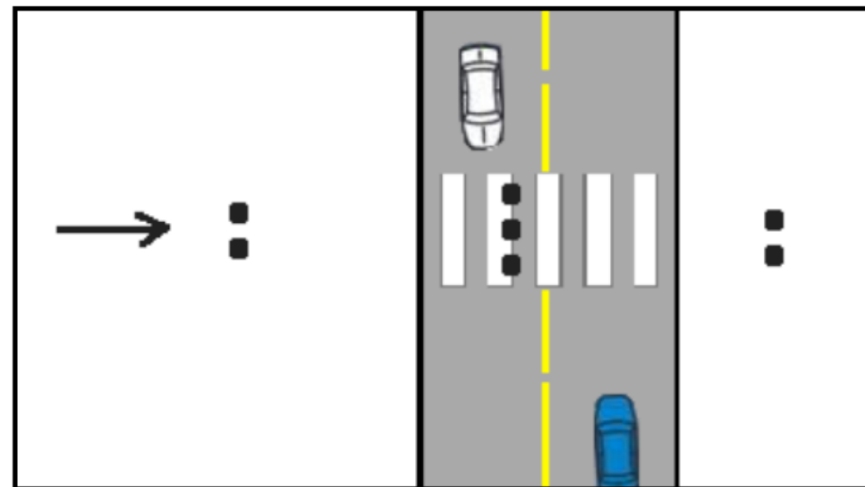
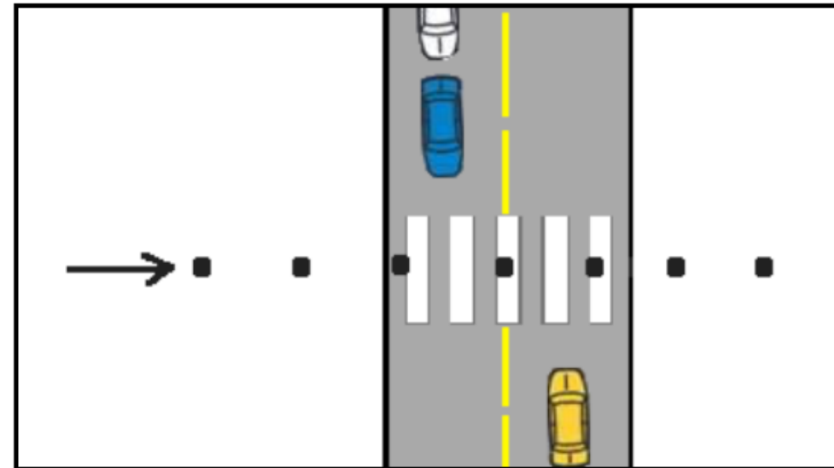
# 1 Number of pedestrians

- The number of crossing pedestrians is obviously an important factor for how much the pedestrian crossing is blocking for vehicles



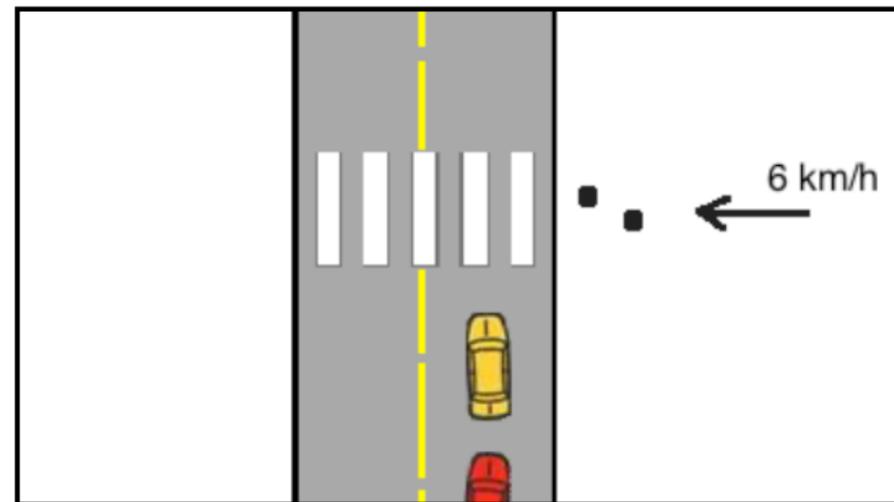
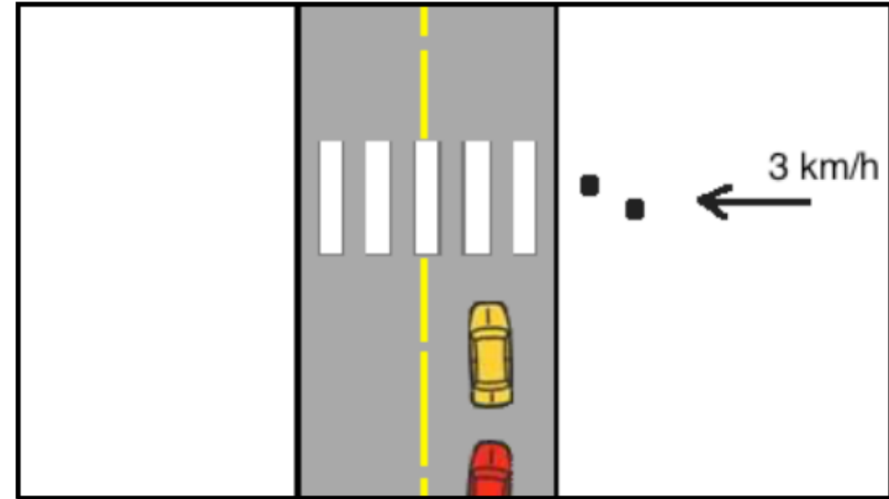
## 2 Pedestrian arrival pattern

- Arrival distribution
- Platooning



### 3 Pedestrian walking speed

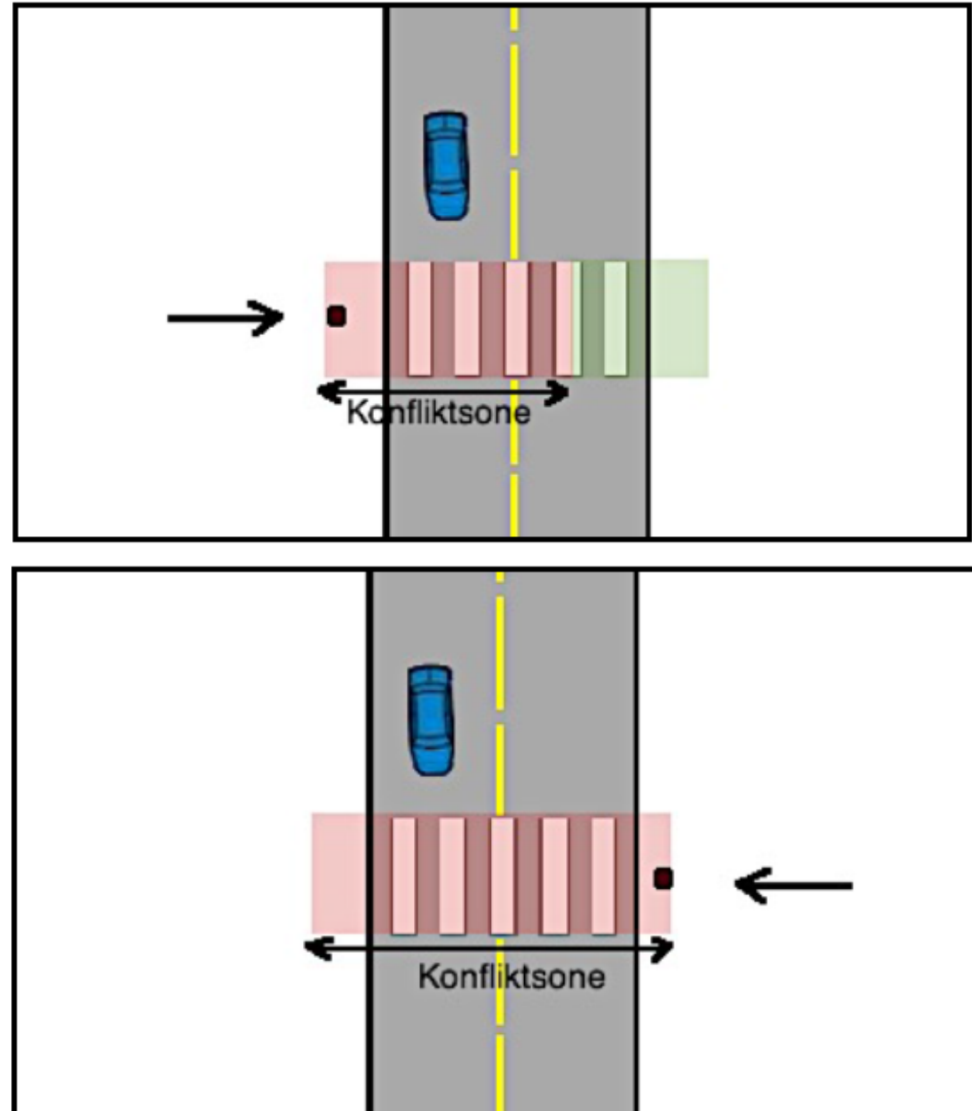
- Pedestrian speed will affect how long time the pedestrians are blocking for vehicles





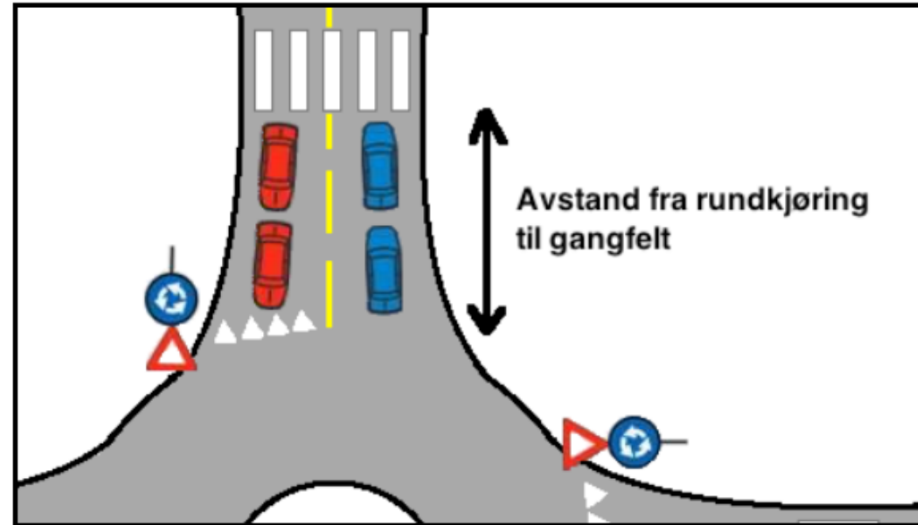
## 4 Length of conflict zone

- The length of the conflict zone will vary dependent on
  - pedestrian direction
  - driver / pedestrian behaviour
  - legal issues
  - etc
- The blocking time will be decided by length of conflict zone and pedestrian speed



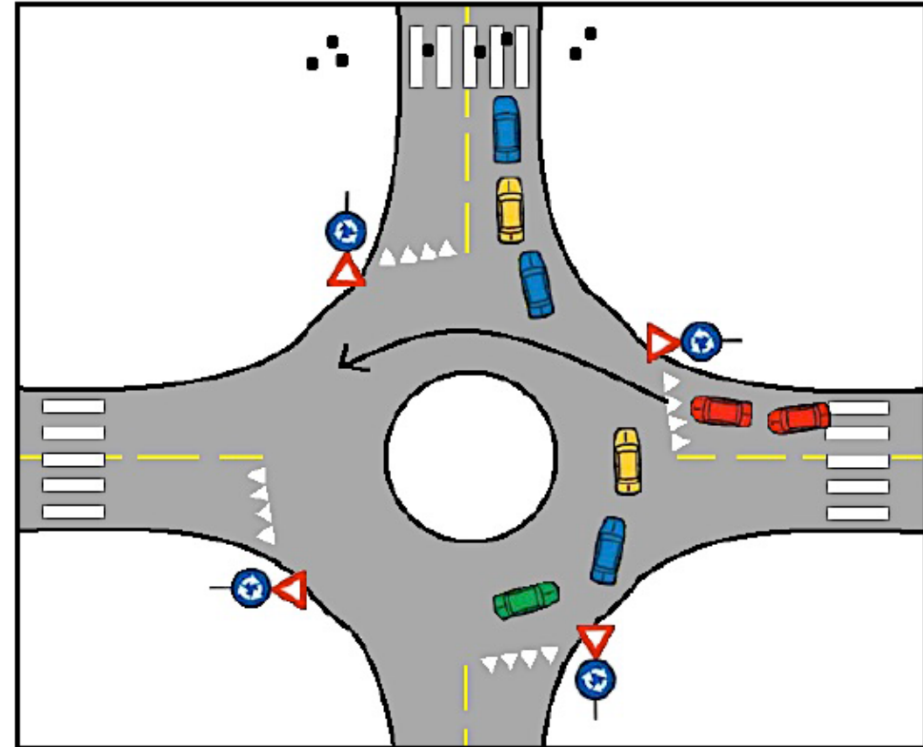
## 5 Distance from crossing to stopline

- The distance from the pedestrian crossing to the roundabout stop line (queue space) is an important factor
- Entry capacity is affected if this queue space is less than 3 vehicles (Duran and Cheu, 2012)
- But what about exit capacity?



## 6 Driver behaviour and cooperation

- Driver behaviour and cooperation
- Understanding of the traffic situation
- Unnecessary blocking of other movements
- «Yellow box»



# Pedestrian modelling at roundabouts in SIDRA

- A correction factor for **entry capacity** is calculated based on a method from HCM 2016
- Different formulas for single and multiple lane roundabouts
- Single lane roundabout:

$$f_p = 1,0$$

$$= 1 - 0,000137 \cdot q_p$$

$$= \frac{1119,5 - 0,715 \cdot q_c - 0,644 \cdot q_p + 0,00073 \cdot q_p \cdot q_c}{1068,6 - 0,654 \cdot q_c}$$

$$\text{hvis } q_c > 881 \text{ ellers}$$

$$\text{hvis } q_p \leq 101 \text{ ellers}$$

$$\text{hvis } q_p > 101 \text{ og } q_c \leq 881$$

- Multiple lane roundabout:

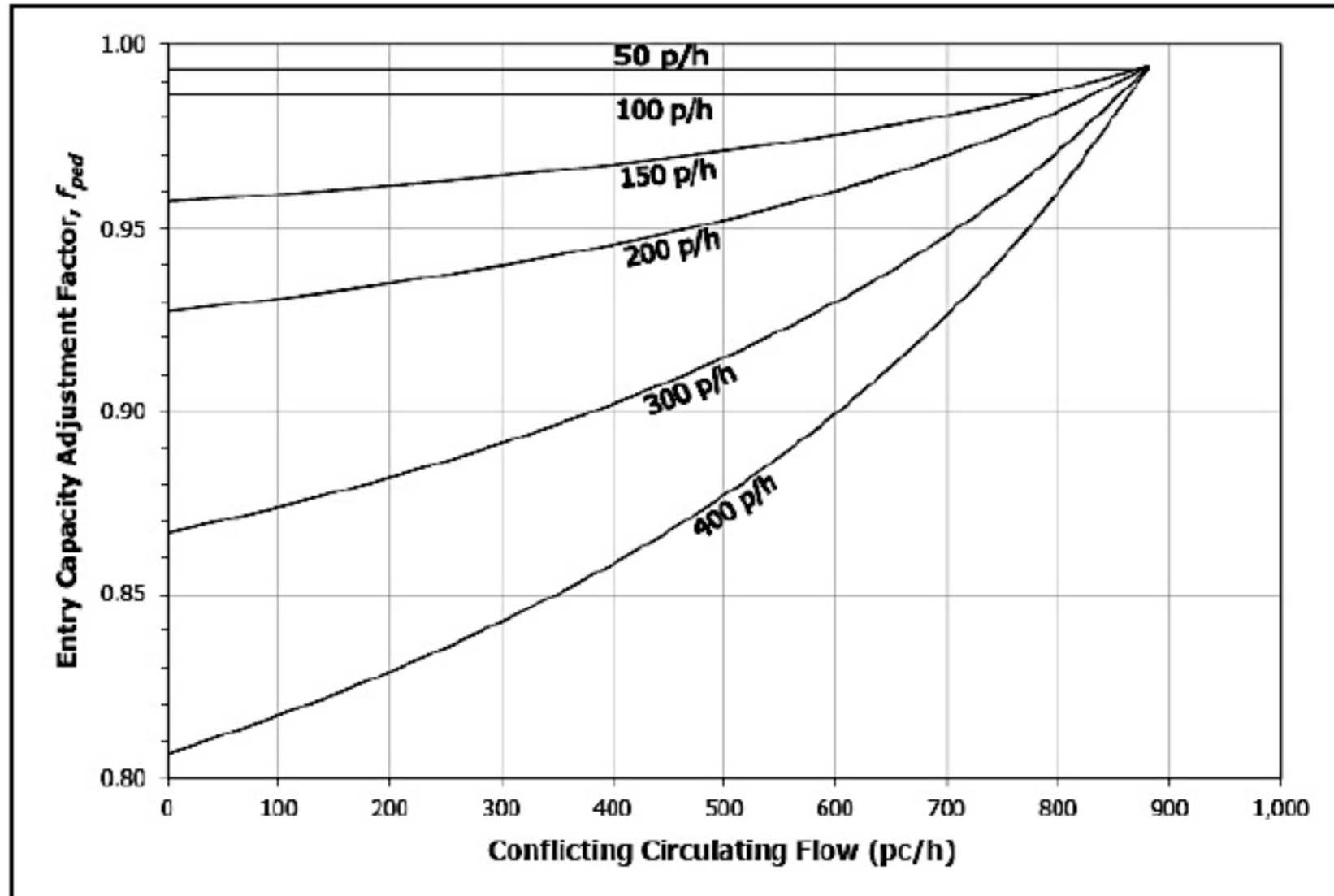
$$f_p = \min \left\{ 1,0, \frac{1260.6 - 0.329q_c - 0.381q_p}{1380 - 0.50q_c} \right\}$$

$$\text{hvis } q_p \geq 100$$

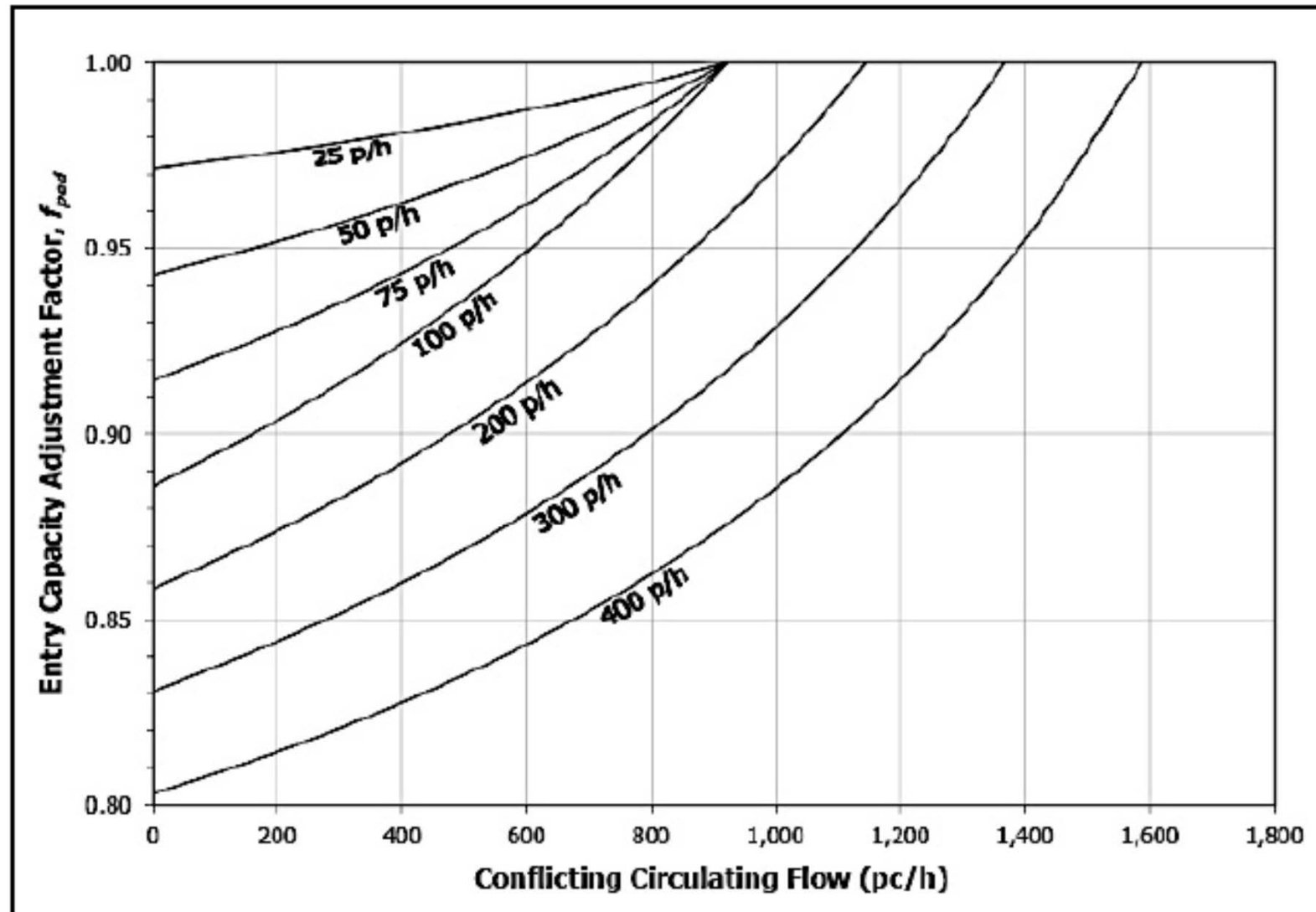
$$= \min \left\{ 1,0, 1 - \left( \frac{q_p}{100} \right) \left( 1 - \frac{1260.6 - 0.329q_c - 38.1}{1380 - 0.50q_c} \right) \right\}$$

$$\text{hvis } q_p < 100$$

# Single lane roundabout



# Multiple lane roundabout



# Exit capacity in SIDRA

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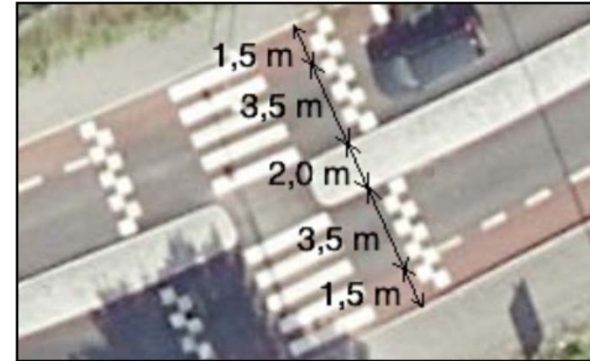
- There is a method for calculating exit capacity in SIDRA based on a gap acceptance model
- But this exit capacity is not used for any corrections, queue or delay calculations?
- A critical time gap ( $t_c$ ) is found based on length of the conflict zone and average pedestrian speed
- Follow-up headway ( $t_f$ ) is set to 60% of this value
- Exit capacity ( $Q_g$ ) is calculated based on the Akcelik M1 model

$$t_c = \frac{L_c}{v_{pa}} \qquad t_f = \max(2.0, 0.6t_c)$$

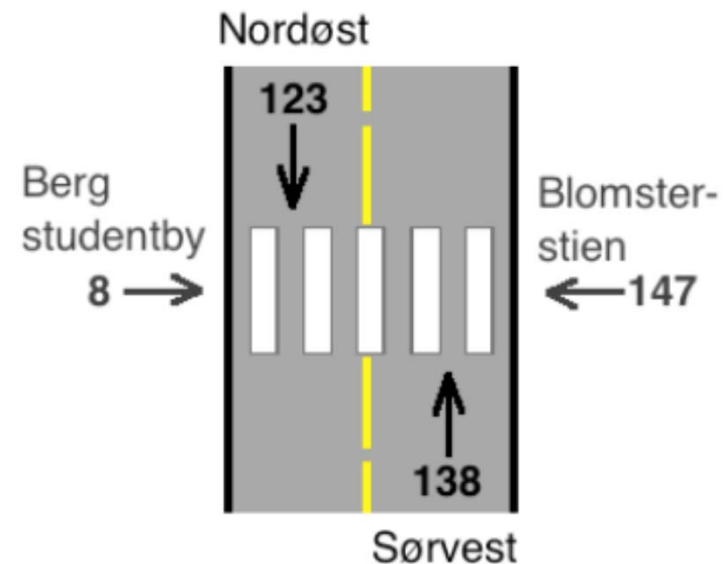
$$Q_g = \left( \frac{3600}{t_f} \right) (1 + 0.5q_p t_f) e^{-q_p t_c}$$

# Simplified example: Pedestrian crossing

- We were first looking at a pedestrian crossing on a road section



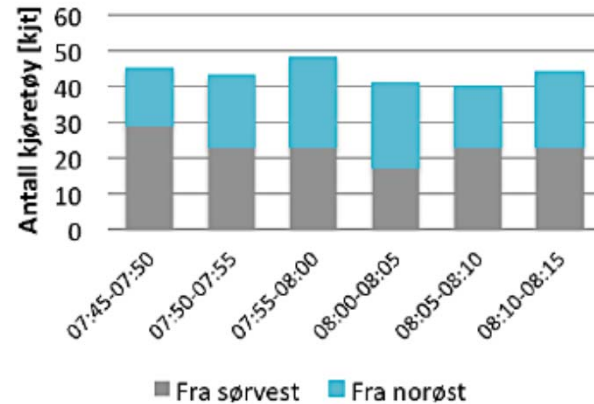
**25.01.18**  
kl. 07.45 - 08.15



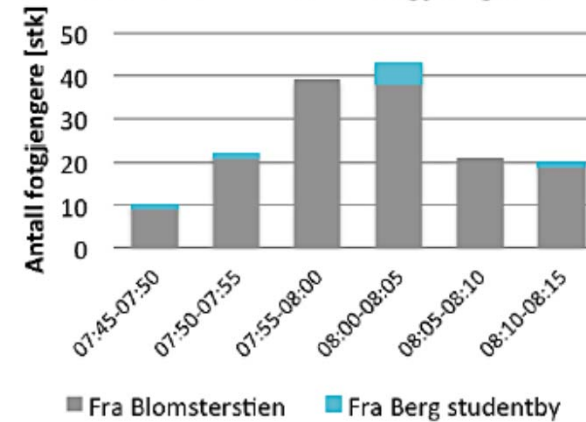


# Example of observations

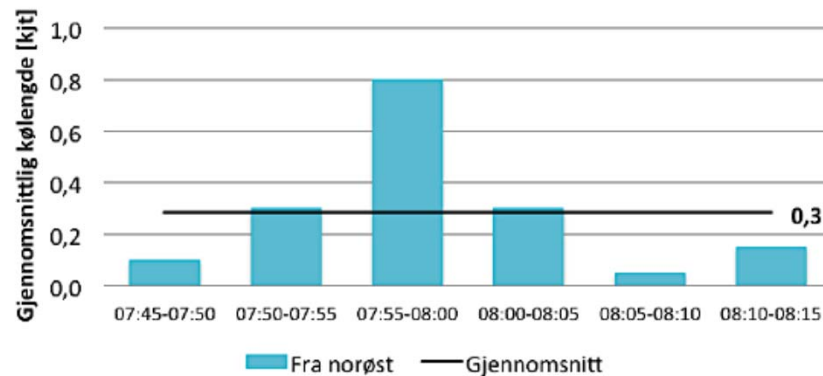
25.01.18 - Avviklede kjøretøy



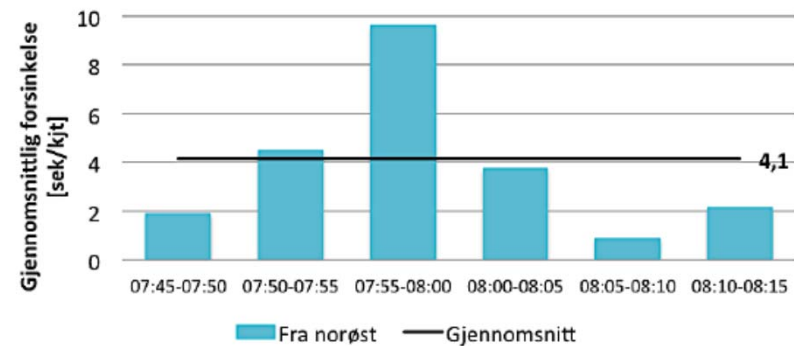
25.01.18 - Antall fotgjengere



25.01.18 - Gjennomsnittlig kølengde

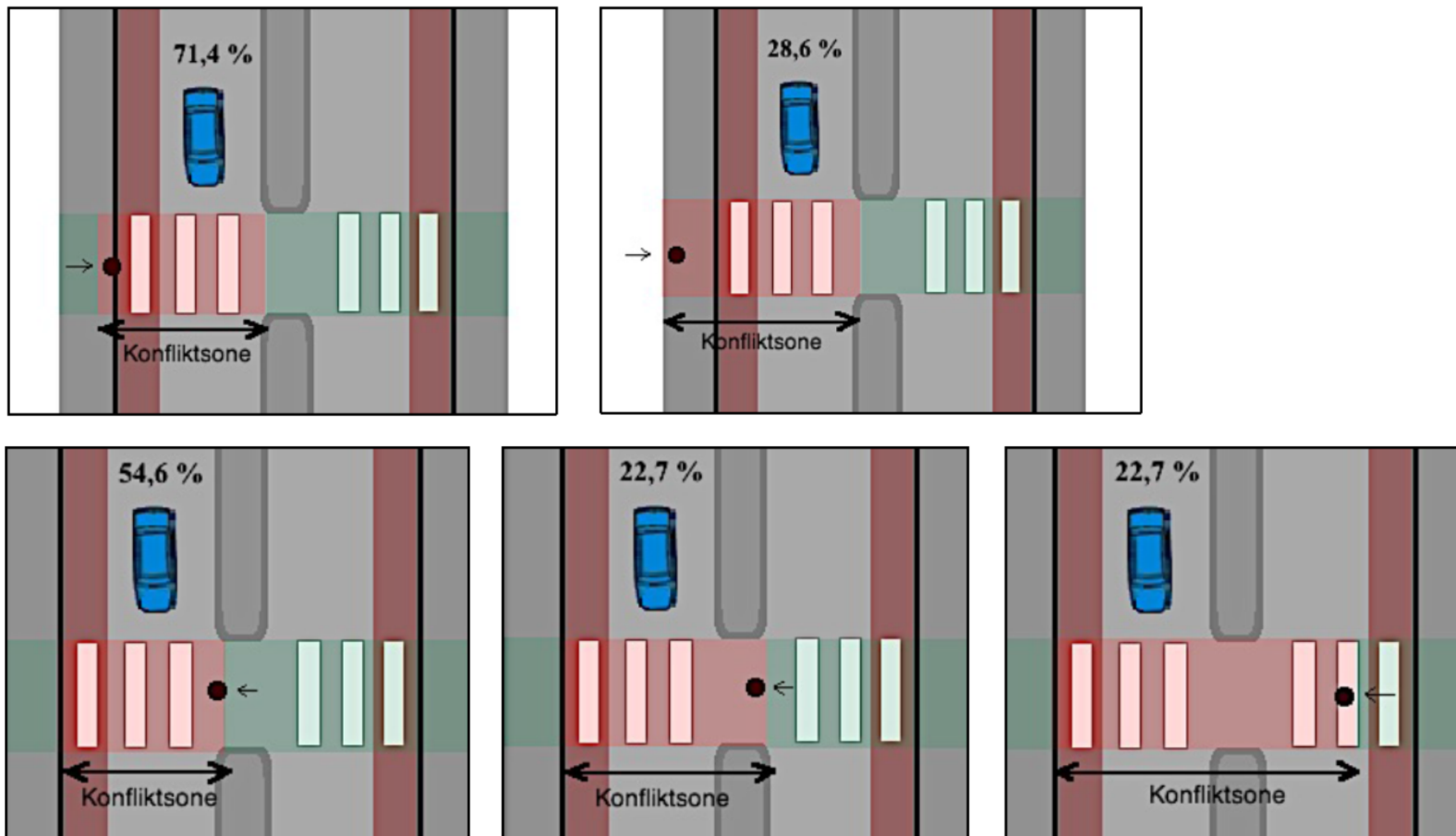


25.01.18 - Gjennomsnittlig forsinkelse



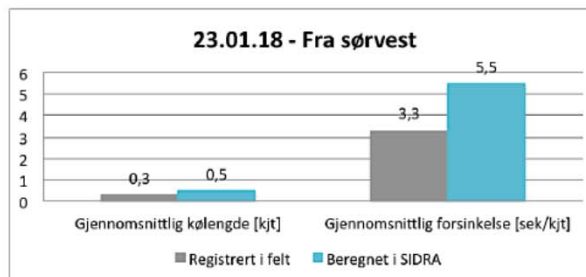
# Example of observations

- Avg walking speed: 1.6 m/s
- Length of conflict zone (see below)

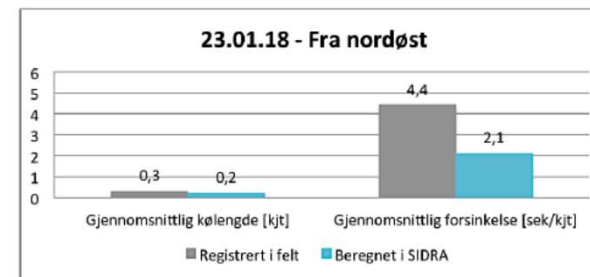


# Observations vs SIDRA calculations

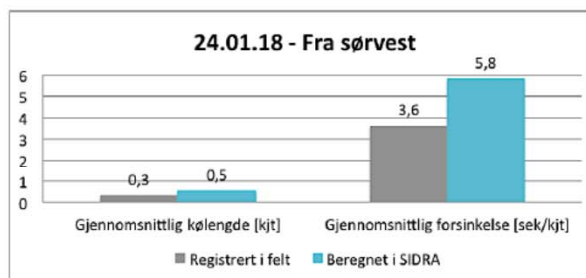
- With 8% grade SIDRA seems to:
- overestimate queue and delay for uphill as critical time gap is increased
- underestimate queue and delay for downhill as critical time gap is decreased



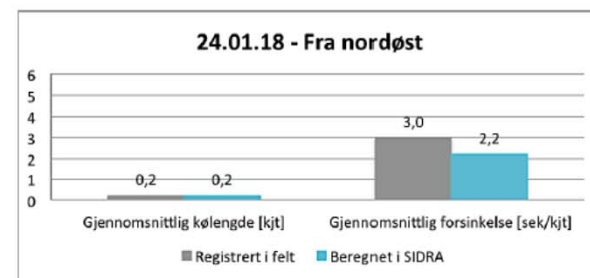
Figur 99: Modelleringsresultat fra sørvest den 23.01.18, med 8 % stigning.



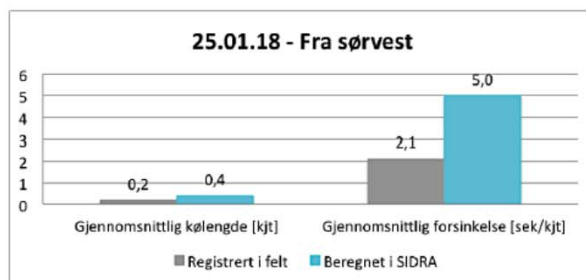
Figur 100: Modelleringsresultat fra nordøst den 23.01.18, med 8 % stigning.



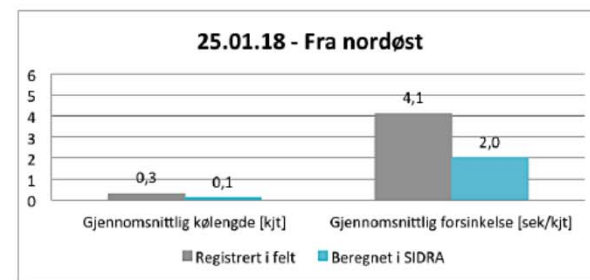
Figur 101: Modelleringsresultat fra sørvest den 24.01.18, med 8 % stigning.



Figur 102: Modelleringsresultat fra nordøst den 24.01.18, med 8 % stigning.



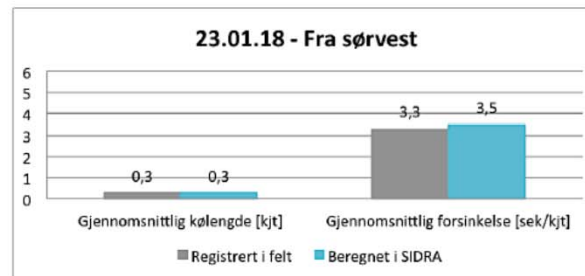
Figur 103: Modelleringsresultat fra sørvest den 25.01.18, med 8 % stigning.



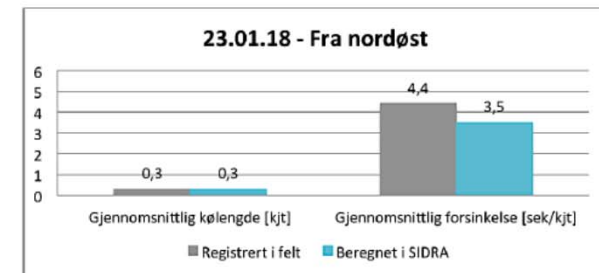
Figur 104: Modelleringsresultat fra nordøst den 25.01.18, med 8 % stigning.

# Observations vs SIDRA calculations

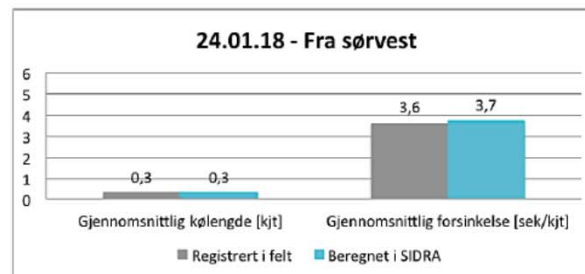
- With 0% grade the results seem to be very good
- The grade correction of critical time gap might not be relevant in the same way for a pedestrian crossing as it will be for conflict between vehicles?



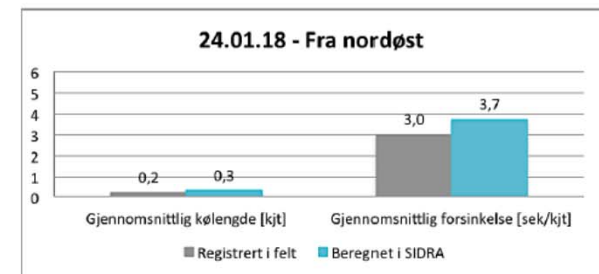
Figur 105: Modelleringsresultat fra sørvest den 23.01.18, med 0 % stigning.



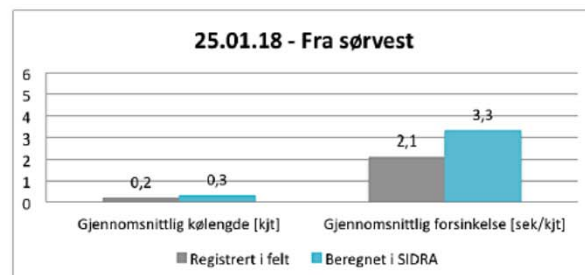
Figur 106: Modelleringsresultat fra nordøst den 23.01.18, med 0 % stigning.



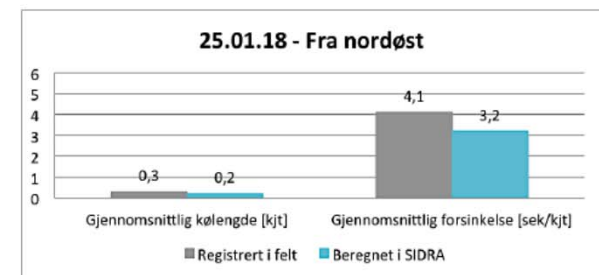
Figur 107: Modelleringsresultat fra sørvest den 24.01.18, med 0 % stigning.



Figur 108: Modelleringsresultat fra nordøst den 24.01.18, med 0 % stigning.

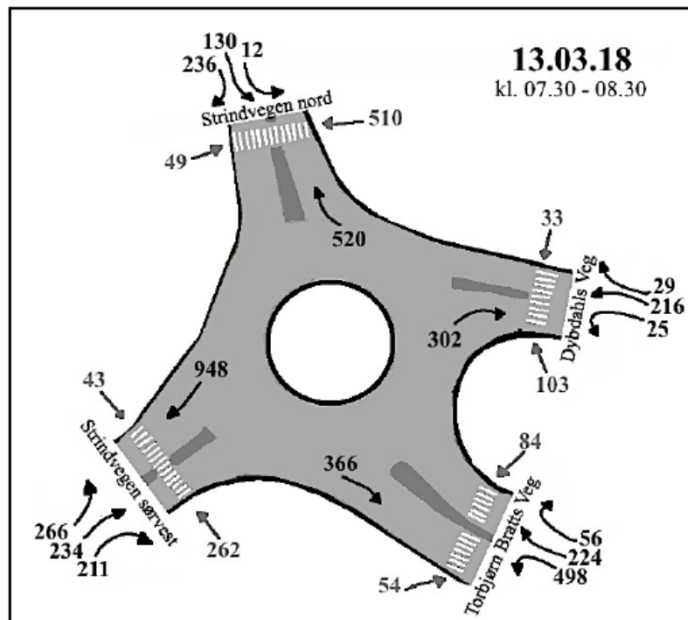
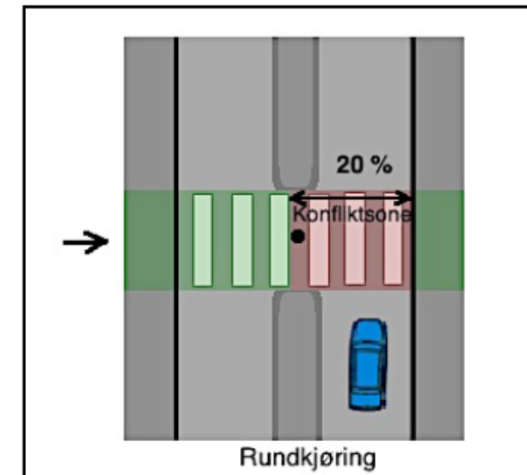
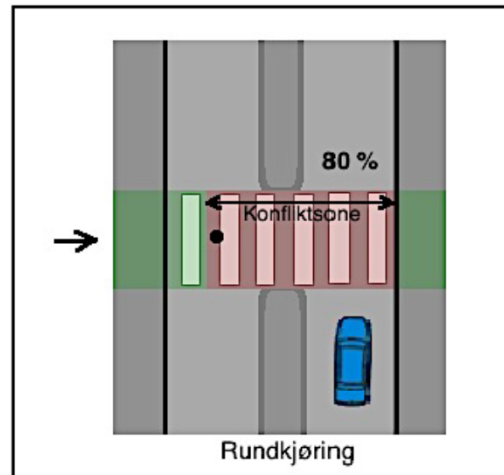


Figur 109: Modelleringsresultat fra sørvest den 25.01.18, med 0 % stigning.

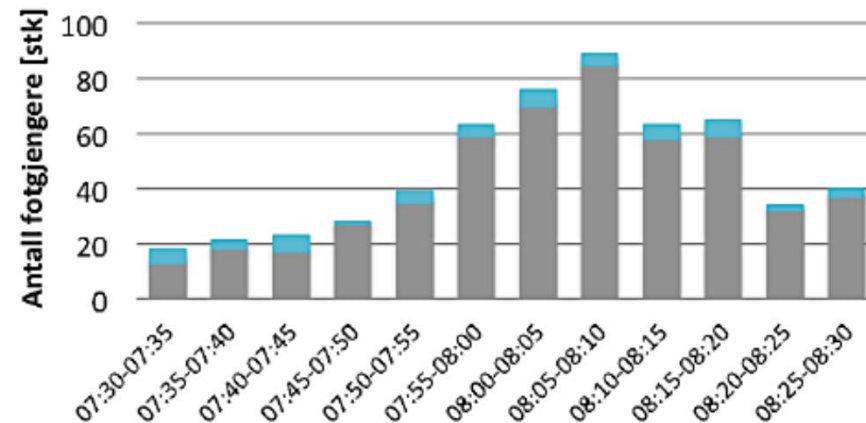


Figur 110: Modelleringsresultat fra nordøst den 25.01.18, med 0 % stigning.

# Detailed observations at Lerkendal in Trondheim



**13.03.18 - Antall fotgjengere**  
Strindvegen nord





# Driver cooperation and unnecessary blocking

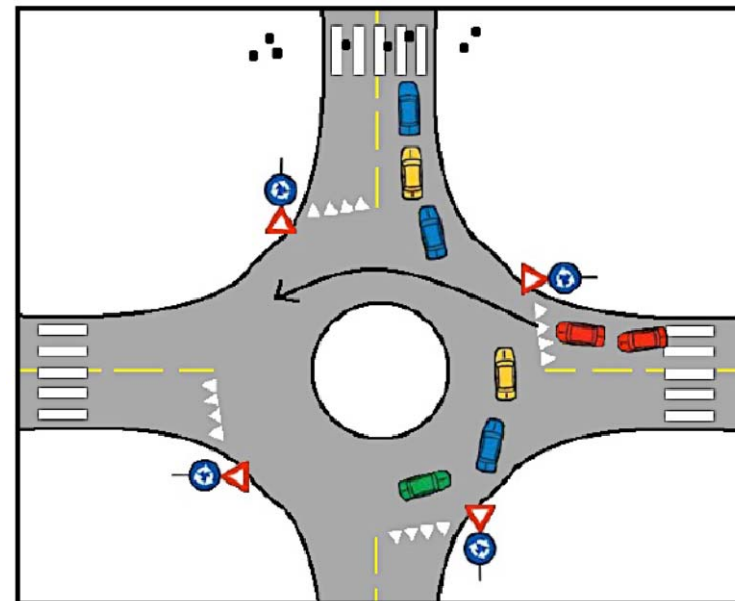


Figur 219: Kjøretoyene lager luke - Strindvegen nord.

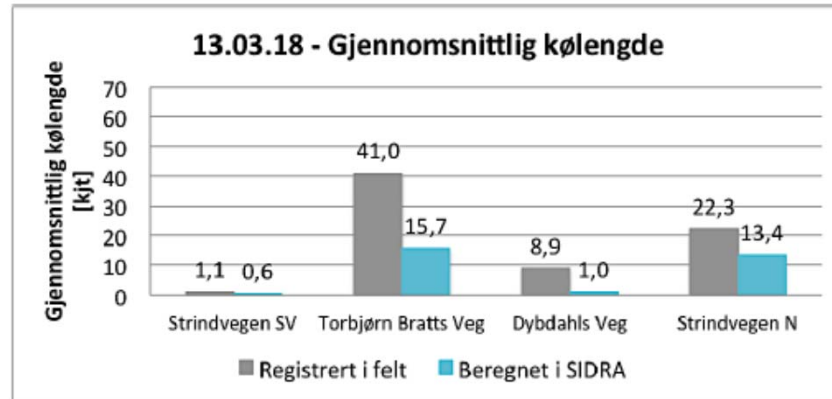


Figur 220: Kjøretoyene blokkerer - Strindvegen nord.

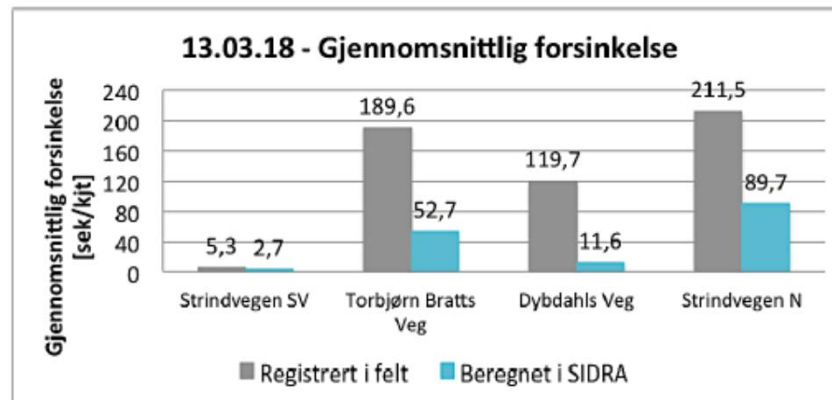
- Cooperation (gaps were made) in 30-50% of the time
- Entries were unnecessary blocked in 50-70% of the time



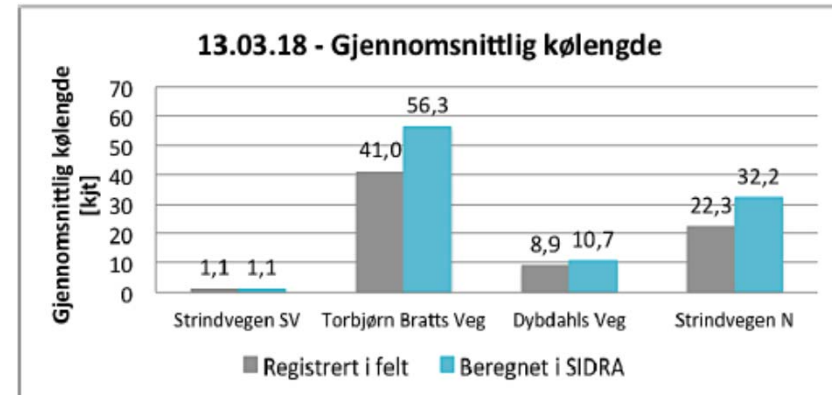
# Observations vs SIDRA calculations



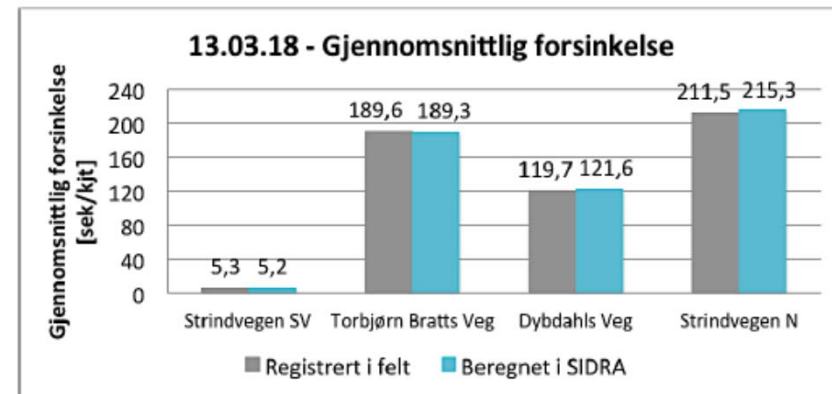
**Figur 296: Gjennomsnittlig kølengde den 13.03.18 - Før kalibrering.**



**Figur 298: Gjennomsnittlig forsinkelse den 13.03.18 - Før kalibrering.**



**Figur 302: Gjennomsnittlig kølengde den 13.03.18 - Etter kalibrering.**



**Figur 304: Gjennomsnittlig forsinkelse den 13.03.18 - Etter kalibrering.**

# Observations vs SIDRA calculations

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- With environment factor 1.10 the observed capacity was much less than calculated by SIDRA
- SIDRA seems to underestimate queue and delay with large pedestrian flows
- To get the observed values the environment factor has to be increased to «unrealistic» values between 1.25 and 1.40
- The main reason is probably limited exit capacity and unnecessary blocking
- It is need for further research at roundabouts with high pedestrian flows



